Graphing Quadratic Functions

Recall that any function that can be written in the form of $f(x) = ax^2 + bx + c$, where *a*, *b*, and *c* are real numbers and $a \neq 0$ are quadratic functions. The graph of a quadratic function yields the shape of a parabola. If the value of the "*a*" term is positive the parabola will open upward, whereas if the value is negative it opens downward.



The lowest point of a graph opening upward (the *minimum*), or the highest point of a graph opening downward (the *maximum*) is known as the *vertex*. An *axis of symmetry* can be determined by drawing a vertical line through the vertex of a parabola. This means that the equation for the axis of symmetry will be equal to the *x* value of the vertex.

For example, if the vertex of a parabola was (1, 3), the formula for the axis of symmetry would be x = 1. This is without regard to the direction, up or down, that the parabola opens.



As seen in earlier sections, the process of completing the square is a useful tool in finding noninteger values of quadratic equations, especially intercepts. When a quadratic equation of the form $f(x) = ax^2 + bx + c$ is put through the process of completing the square it yields an equation of the form $f(x) = a(x - h)^2 + k$. The conversion of the equation to this form will yield critical information about the equation's characteristics before you begin to graph it.

- 1.) The value of *h* is the distance left (if negative) or right (if positive) the graph translates from the standard position.
- 2.) The value of k is the distance up (if positive) or down (if negative) the graph translates from the standard position.
- 3.) The values of *h* and *k*, when put together as an ordered pair, give the vertex i.e. (*h*, *k*).
- 4.) The equation x = h is the formula for the axis of symmetry.

The following example demonstrates how to find the following critical information of the equation:

- a.) vertex
- b.) axis of symmetry
- c.) y intercept (if any)
- d.) x intercepts (if any)
- **Example 1:** Find the vertex, axis of symmetry, x-intercept(s), and y-intercept and graph the equation $f(x) = x^2 + 2x 1$.

Solution:

Step 1: y-intercept

In the form $f(x) = ax^2 + bx + c$, (0, c) is the y intercept. In this example, for this step, we need to rewrite the given function to the proper form to get this information.

$$f(x) = x^{2} + 2x - 1$$
$$f(x) = x^{2} + 2x + (-1)$$

Therefore the y-intercept is: (0, -1)

Example 1 (Continued):

Step 2: Complete the square and write in the proper form.

 $f(x) = x^{2} + 2x - 1$ $f(x) = (x^{2} + 2x) - 1$ $f(x) = (x^{2} + 2x + 1) - 1 - 1$ $f(x) = (x + 1)^{2} - 2$ $f(x) = (x - (-1))^{2} + (-2)$

Note: You should put the equation in this form so that you will not make any sign mistakes for the values of h and k.

Step 3: From step 2 the value of h is seen to be -1, while k is equal to -2. The following information can now be determined:

 $f(x) = (x - h)^{2} + k$ $f(x) = (x - (-1))^{2} + (-2)$ Vertex: (h, k) = (-1, -2)

Axis of Symmetry: [x = h] = [x = -1]

Step 4: Find the x intercepts.

Recall that for all x intercepts, y =0, and that for a function, f(x) = y, therefore f(x) = 0. Using the results of step 2:

$$f(x) = (x + 1)^{2} - 2$$

$$0 = (x + 1)^{2} - 2$$

$$2 = (x + 1)^{2}$$

$$\pm \sqrt{2} = \sqrt{(x + 1)^{2}}$$

$$\pm \sqrt{2} = (x + 1)$$

$$-1 \pm \sqrt{2} = x$$

Therefore, the x intercepts for this example are:

$$\left(-1-\sqrt{2} \ , \ 0\right)$$
 and $\left(-1+\sqrt{2} \ , \ 0\right)$

Example 1 (Continued):

Step 5: Find the "reflection" of the y intercept and graph.

All of the points of a parabola have points that are reflections of each other across the AOS (Axis of Symmetry). Notice that the x-intercepts are a distance of from the x value of -1, the AOS. To find the reflection of the y intercept, duplicate the y value of the point and find the x distance to the AOS then travel the same distance on the other side of the AOS. In this case, the y value of the reflection of the y intercept, (0, -1) is -1, so the reflected point will also have a y value of -1. The value of the y intercept, 0, it is a distance of 1 to the AOS value of -1. The value that is the same distance *on the other side of the AOS* is -2. Therefore, the reflected point of the y intercept is (-2, -1). Using all of this information, plot your points and graph.



